

Code sheet for Metal **Bells** Database, Ban Chiang Project

All measurements are in centimeters unless otherwise noted.

Serial_number = unique numerical designator for each artifact

Artifact_ID: excavation abbreviation followed by the small find number/bag number.

For example, BC 0603/0471 = Ban Chiang 1974 excavation; small find number=603; bag number = 471

Site = site where material was recovered

BAN CHIANG BC = 1974 excavation at Ban Chiang by Penn/Thai Fine Arts Department. Excavation abbreviation = BC.

BAN CHIANG BCES = 1975 excavation at Ban Chiang by Penn/Thai Fine Arts Department. Excavation abbreviation = BCES.

BAN PHAK TOP = 1975 excavation by Penn (William Schauffler). Excavation abbreviation = BPT.

BAN TONG = 1975 excavation by Penn (William Schauffler). Excavation abbreviation = BT.

DON KLANG = 1975 excavation by Penn (William Schauffler). Excavation abbreviation = DK.

Small_find_number = small find number assigned in the field or lab

Bag_number = artifact bag number assigned in the field

Artifact_class = small find class

BELLS: small round rattle-type bells (clapper is loose within a globe), often with a small loop for attachment and a slit in the body.

Material

Cu-base = copper-base metal

Fe = iron

Bimetallic = copper-base metal and iron

Provenience

Period = regional period

LP-Protohistoric

LP = Late Period

MP-LP = Middle to Late Period

MP = Middle Period

EP-MP = Early to Middle Period

EP = Early Period

Subperiod = the division of the Early Period

upper

lower

Burial_phase = varies by site

Ban Chiang BC and Ban Chiang BCES

- X
- IX
- VIII
- VIIIb
- VIIa
- VI
- Vc
- Vb
- Va
- IVc
- IVb
- IVa
- IIIb
- IIIa
- Ic
- Ib
- Ia
- I

Ban Tong

- 2
- 1

Don Klang

- 4
- 3

Context = the kind of deposit from which the artifact was recovered during the excavation.

White defines four general categories of context for artifacts in the four sites: (1) deliberately placed in burials; artifacts are called grave goods; (2) near skeletons or in grave fill, but not necessarily grave goods; artifacts are called burial-associated materials; (3) in features of various sorts; and (4) in the general soil matrix.

grave good

burial-associated

feature

feature pdb = possible disturbed burial

general soil matrix

Level = cultural level by excavation locale

BC	BCES	BPT	BT	DK
13	04D	12	09	05
12	04C	11	08B	04B
11	04B	10	08A	04A

10	04A	09	07B	03C
09	03I	08B	07A	03B
08	03H	08A	06	03A
07	03G	07	05	02/03
06	03F	06	04	02C
05	03E	05	03	02B
04	03D	04	03/02	02A
03	03C	03	02B	02/01
02	03B	02	02A	01C
01	03A	01	01	01B
	02H			01A
	02G			
	02F			
	02E			
	02D			
	02C			
	02B			
	02A			
	01A			

Square = excavation square

Quadrant = quadrant of excavation square (Sections are also noted in this field.)

Ban Chiang BC and BCES

None
 ALL QUADS
 NEQ
 NEQ SEQ
 NEQ NWQ
 NWQ
 NWQ NEQ
 NWQ SWQ
 SEQ
 SEQ SWQ
 SWQ

Ban Phak Top

None
 SWQ
 SEQ
 NWQ
 NEQ
 North section

Ban Tong

None
SWQ
SEQ
NWQ
NEQ SEQ
NEQ

Don Klang
WQ
SQ WQ
NQ SQ EQ
NQ EQ
NQ
EQ

Layer = excavation layer

Burial_number = site/locale followed by assigned burial number

Burial_association = vertical relationship of grave good to skeleton

Unclear
Beside skeleton
Beneath skeleton
Above skeleton
Worn by deceased
Found mixed with bones

Location = horizontal relationship of grave good to skeleton

Left
Right
Center
Beyond head
Beyond feet

Body_part = the part of the body upon which or near which the artifact was found

Feature_number = feature number, assigned in the field

Feature_type = feature type/description

cache
cache of mixed objects
cache—pot

clump
clump of shell
mixed artifact clump

clusters
cluster of animal bone
cluster of miscellaneous human bone

mixed artifact cluster (with crucible)
sherd cluster

discrete finds
discrete human bone
discrete small find
laterite lump
stone

disturbance
disturbance—mixed
insect disturbance

ditch

hearth

pits
large pit
medium pit
small pit

possible disturbed burial

post hole

scatters
scatter of mixed objects
scatter of sherds and bone

soil
sediment feature
soil feature

Artifact Status

Completeness = how much of the artifact is present

unknown
intact
whole, reconstructed
greater than half
less than half
fragmentary
unclear

Corrosion_level = degree of corrosion; assessment was initially made in the late 1970s and was partially updated in 2001. Left blank if no information was available.

not applicable
cannot tell
no metal present = appears to be completely corroded
may be metal present = corroded but there is reason to believe that some metal may be present
metal present

Conserved = whether the artifact in 1978 was assessed and conserved by Tamsen Fuller, a Museum conservator

yes
no

Lab_number = lab number assigned by conservator

Sampled = whether the artifact was sampled or examined metallographically

blank = not sampled
sampled = sample was cut but not examined, usually because sample was completely corroded
metallography = cut, mounted, and examined metallographically. Elemental and microhardness tests may also have been performed.

Elemental = whether an elemental analysis was performed on the artifact

yes
blank = no

Hardness = the Vickers microhardness results for five tests. Only the range of results for each artifact is presented here. More details are in the separate Hardness Ranges database. If no hardness test was performed then the space is blank.

Artifact Description

Number_of_pieces = the number of pieces that comprised the artifact in the 1970s, at first recording

Weight_gm = total weight of piece or pieces in grams. Measurement was made in the late 1970s before analysis.

Maximum_dimension = maximum dimension of object in centimeters. If there is more than one piece then the largest piece is measured

Outer_diameter = outside diameter, recorded in the late 1970s

Intact_length = original length, recorded only if object was intact

Intact_width = original width, recorded only if object was intact

Width_of_opening = width of cleft opening, recorded in the late 1970s

Degree_of_opening = extent of cleft around diameter of bell, in degrees, recorded in the late 1970s

Ball = striking ball
unknown
intact
damaged
destroyed
never present

Loop
unknown
intact
partly broken
broken off
never present

Comments